# Calculating Scores Split, Weighted and Serious Error 

Presented by Peter Eidt

Larnaca, February 2018

## Weighted Scores

## Law I2CIc

An assigned adjusted score may be weighted to reflect the probabilities of a number of potential results, [...].

## Example I:Weighted Score in Pairs (MP)

| W | N | E | S | W/none |
| :---: | :---: | :---: | :---: | :---: |
| IV | 2 | pass | 3 |  |
| $\ldots$ pass | pass | $3 \psi$ | $X$ |  |

All pass
West took some extra time before his first pass. The contract is one off. The TD decides that pass is a logical alternative for the $3 \vee$-bid by East.
Calculate the matchpoints for both pairs playing in $3 \uparrow$, if North would make it with an expectation of $60 \%$ and is one off with an expectation of $40 \%$.

## Example I:Weighted Score in Pairs (MP)

Without this result the frequency table shows for NS 5 times $+110,3$ times $+50,2$ times $-50,2$ times -110 .

| $60 \%$ |  |  |  | $40 \%$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| NS <br> Score | Freq. | NS <br> MP | EW <br> MP | NS <br> Score | Freq. | NS <br> MP | EW <br> MP |
| 110 | 6 | 19 | 5 | 110 | 5 | 20 | 4 |
| 50 | 3 | 10 | 14 | 50 | 3 | 12 | 12 |
| -50 | 2 | 5 | 19 | -50 | 3 | 6 | 18 |
| -110 | 2 | 1 | 23 | -110 | 2 | 1 | 23 |

NS: $60 \% \times 19+40 \% \times 6=11.4+2.4=13.8 \mathrm{MP}$
EW: $60 \% \times 5+40 \% \times 18=3.0+7.2=10.2 \mathrm{MP}$
Therefore no damage, as +100 is worth 14 MP !!!

Algorithm for matchpointing weighted Scores ("stolen" from the British)

| Score | Frequency | MP (NS) | MP (EW) |
| :---: | :---: | :---: | :---: |
|  |  | 25 |  |
| +110 | 5.6 | 19.4 | 4.6 |
| +50 | 3 | 10.8 | 13.2 |
| -50 | $2.4 \longleftrightarrow$ | 5.4 | 18.6 |
| -110 | $\lambda$ |  |  |

NS: $60 \% \times 19.4+40 \% \times 5.4=11.64+2.16=13.8 \mathrm{MP}$ EW: $60 \% \times 4.6+40 \% \times 18.6=2.76+7.44=10.2 \mathrm{MP}$

What are the matchpoints for a NS pair with +50 scorepoints ?
a)

| $60 \%$ |  |  |  | $40 \%$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| NS <br> Score | Freq. | NS <br> MP | EW <br> MP | NS <br> Score | Freq. | NS <br> MP | EW <br> MP |
| 110 | 6 | 19 | 5 | 110 | 5 | 20 | 4 |
| 50 | 3 | 10 | 14 | 50 | 3 | 12 | 12 |
| -50 | 2 | 5 | 19 | -50 | 3 | 6 | 18 |
| -110 | 2 | 1 | 23 | -110 | 2 | 1 | 23 |

$60 \% \times 10+40 \% \times 12=6+4.8=10.8 \mathrm{MP}$

## What are the matchpoints for a NS pair with +50 scorepoints ?

b)

| Score | Frequency | MP (NS) | MP (EW) |
| :---: | :---: | :---: | :---: |
|  |  | 25 |  |
| +110 | 5.6 | 19.4 | 4.6 |
| +50 | 3 | 10.8 | 13.2 |
| -50 | 2.4 | 5.4 | 18.6 |
| -110 | 2 | 1 | 23 |
|  |  | $-I$ |  |

## I 0.8 MP

## Example 2:Weighted Score in Teams (IMP)

| W | N | E | S | W/NS |
| :---: | :---: | :---: | :---: | :---: |
| 19 | pass | $2 \%$ | 2 |  |
| 39 | $4{ }^{1}$ | 5 | $\ldots$ |  |
| pass | 5a | All pass |  |  |

The TD is called after play, the contract being down I. It is agreed that South hesitated before he doubled.

The result in $5 \vee \times$ will be just made in $1 / 3$ and 2 off in $2 / 3$ of the cases.

Calculate the result in IMPs when the closed room scored 4a just made.

Adjusted Score for Team A, NS (OPEN):

| OPEN | CLOSED | Diff. | IMP | Weight | IMP |
| :---: | :---: | :---: | :---: | :---: | :---: |
| -650 | -620 | -1270 | -15 | $\mathrm{I} / 3$ | -5 |
| +300 | -620 | -320 | -8 | $2 / 3$ | -5.3 |
|  |  |  |  | Sum | -10.3 |

Table result for Team A, NS (OPEN):

| OPEN | CLOSED | Diff. | IMP |
| :---: | :---: | :---: | :---: |
| -100 | -620 | -720 | -12 |

(Also this time) the non-offending side (EW) was not damaged by the infraction. Score stands.

## Split Scores

[2007] Law I2CIf
The scores awarded to the two sides need not balance.

This part of the (old) laws does not exist any longer.

## When do TDs assign Split Scores?

- Both sides non-offending: 60\% - 60\%
- Both sides offending: 40\% - 40\%
- Players do not agree on the result:

NS: North 3NT down I
EW: North 2NT making

- Law IIA, Law 43B3
- ESEG


## Split Score in Pairs (MP)

## Law 78A

In matchpoint scoring each contestant is awarded, for scores made by different contestants who have played the same board and whose scores are compared with his, two scoring units (matchpoints or half matchpoints) for each score inferior to his, one scoring unit for each score equal to his, and zero scoring units for each score superior to his.

## Example 3: Split Score in Pairs (MP)

| NS Score | EW Score | NS MP | EW MP |
| :---: | :---: | :---: | :---: |
| 590 | -590 | 16 | 4 |
| 100 | -100 | 12 | 8 |
| -400 | -690 | 4 | 1 |
| -100 | 100 | 9 | 11 |
| 500 | -500 | 14 | 6 |
| 690 | -690 | 18 | 1 |
| -100 | 550 | 9 | 11 |
| -550 | 400 | 4 | 18 |
| -400 | 400 | 4 | 15 |
| -400 |  |  | 15 |

## Example 4: Split Score in Teams (VP)

The result on a board in the Closed Room was +620 for NS (Team B).

In the Open Room the TD assigns -800 for NS (Team A) and -I I00 for EW (Team B).

Team A: $-620-800=-1420 \rightarrow-16$ IMP
Team B: $+620-1100=-480 \rightarrow-10 \mathrm{IMP}$

## Split Scores in Teams (KO)

## Law I2C4

When the Director awards non-balancing adjusted scores in knockout play, each contestant's score on the board is calculated separately and the average of them is assigned to each.

## Example 5: Split Score in Teams (KO)

The result on a board in the Closed Room was +620 for NS (Team B).
In the Open room the TD assigns -800 for NS
(Team A) and -I I00 for EW (Team B).
Team A: $-620-800=-1420 \rightarrow-16$ IMP
Team B: +620-II00 =-480 $\rightarrow-10$ IMP
$\rightarrow 3$ IMP for Team B

## ESEG

## Law I2Cle

If, subsequent to the irregularity, the non-offending side has contributed to its own damage by an extremely serious error (unrelated to the infraction) or a gambling action, which if unsuccessful it might have hoped to recover through rectification; then:
(i) The offending side is awarded the score that it would have been allotted as the consequence if its infraction.
(ii) The non-offending side does not receive relief for such part of its damage as is self-inflicted.

## ESEG

## „Definitions"

Table Score: ... Obvious ...
Expected Score: The Score that the nonoffending side ,,should have reached" without the self-inflicted damage.

Normal Score: The score that will be allotted to the offending side.

## ESEG



Table Score
Normal Score
Expected Score

No damage

## ESEG



# Normal Score 

## Table Score

## Expected Score

Normal (balanced) adjustment

## ESEG



## Expected Score

Normal Score
Table Score

No adjustment for both sides, no consequent damage

## ESEG



# Normal Score 

## Expected Score

## Table Score

ESEG, Split Score, partly selfinflicted damage

## Example 6: ESEG in Pairs (MP)

| W | N | E | S | W / none |
| :---: | :---: | :---: | :---: | :---: |
| IV | 2 | pass | 3 |  |
| $\ldots$ pass | pass | $3 \vee$ | $X$ |  |

All pass
West took some extra time before his first pass. The contract should be one off but NS make an extremely serious error, allowing West to make 9 tricks. The TD decides that pass is a logical alternative for the $3 \vee$-bid by East.

Calculate the result in matchpoints for both pairs assuming NS to make 3 .

## Example 6: ESEG in Pairs (MP)

Without this result the frequency table shows for NS 5 times $+110,3$ times $+50,2$ times $-50,2$ times -110 .

Normal Score: +ll0 $\rightarrow$ I9 MP
Expected Score: $+100 \rightarrow 14$ MP
Table Score: $-530 \rightarrow 0$ MP

Consequent damage: 19 - $14=5 \mathrm{MP}$
NS: $0+5=5 \mathrm{MP}$
EW: $(24-19)=5 \mathrm{MP}$

## Example 7: ESEG in Teams (IMP)

| W | N | E | S | W / EW |
| :---: | :---: | :---: | :---: | :---: |
| IV | pass | 2\% | 2 |  |
| 39 | $4{ }^{1}$ | ... pass | pass |  |
| 5\% | $X$ | All pass |  |  |

The TD is called after play, the contract being made due to a revoke by NS. It is agreed that East hesitated before he passed.

The result in $5 \% \mathrm{X}$ should have been I off in I/3 and 2 off in $2 / 3$ of the cases.
Calculate the result in IMPs when the closed room scored 4s just made.

Normal Score for Team A, NS (OPEN):

| OPEN | CLOSED | Diff. | IMP |
| :---: | :---: | :---: | :---: |
| +420 | -420 | $+/-0$ | -- |

Expected Score for Team A, NS (OPEN):

| OPEN | CLOSED | Diff. | IMP | Weight | IMP |
| :---: | :---: | :---: | :---: | :---: | :---: |
| +200 | -420 | -220 | -6 | $1 / 3$ | -2 |
| +500 | -420 | +80 | +2 | $2 / 3$ | +1.3 |
|  |  |  |  | Sum | -0.7 |

Table Score for Team A, NS (OPEN):

| OPEN | CLOSED | Diff. | IMP |
| :---: | :---: | :---: | :---: |
| -750 | -420 | -1170 | -15 |

## Example 7a: ESEG in Teams (VP)

Normal Score: $+420 \rightarrow 0$ IMP

Expected Score: (weighted) $\rightarrow-0.7$ IMP
Table Score: $-750 \rightarrow-$ I 5 IMP

Consequent damage: $0-(-0.7)=0.7$ IMP
NS: - I $5+0.7=-14.3 \rightarrow-14$ IMP
EW: 0 IMP

## Example 7b ESEG in Teams (KO)

Normal Score: $+420 \rightarrow 0$ IMP

Expected Score: (weighted) $\rightarrow-0.7$ IMP

Table Score: -750 $\rightarrow$-I 5 IMP

Consequent damage: $0-(-0.7)=0.7$ IMP
NS: -I $5+0.7=-14.3 \mathrm{IMP}$
EW: 0 IMP
$\rightarrow 7.15 \rightarrow$ 7.I IMP for Team B (EW in Open Room)

## The End

Thank you for your attention!

